

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			Convention Card 	
OVERCALLS (Style; Responses; 1/2 level; Reopening)		OPENING LEADS STYLE				
Normally 6-18HCP; usually 5-card suit;			Lead	In Partner's Suit		
RESPONSE: Cue-bid=F1, Limited Raise+ or any GF;	Suit		3rd/5th	3rd/ 5th		
New suit=F1 except 2/1; Jump cue bid=mixed raise;	NT		2nd/4th	3rd/5th		
Jump=FIT-SHOWING, INV+; Jump Raise=PRE;	Subseq		ATT	As above		
1X-(1M)-DBL/1Y/2Y-(2NT)=4+M, Limited Raise+;	Other: 0/2 or 2/4 in raised				CATEGORY: Strong Club system Blue	
1m-(1M)-DBL-(?) TRF applied.					NCBO: ChinaEVENT: ALL	
		PLAYERS: Li Jie – Zhang Yongge				
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY	
2nd=15(+)-18(+)-HCP	LEAD	Vs. Suit		Vs. NT		
4th=11(+)-15(-)-HCP	Ace	AK(+); Ax(+)		AK(+); Ax(+); AQJ10(+)		
RESPONSE: Stayman; Transfer; MSS; Texas.	King	KQ; Ask for CT in raised		Ask for CT or UB		
	Queen	QJx(+); Qx;		QJ(+);AQJ(+);		
JUMP OVERCALL (Style; Response; Unusual NT)		Jack	J10(+); HJ10(+); Jx		1NT: 14-16HCP	
1-Suit: WEAK;	10	H109(+); 10x		109(+); H109(+); 10x	2 over 1 Response: GF except some special action;	
2-Suit: (1m)-2NT=♥+Om; (1M)-2NT=♦+♣; (1M)-3♣=OM+♦;	9	(QJ)98(+); 9x		(QJ)98(+); 9x	2♣ over 1♦/1M ART GF;	
Reopen: Suit=Constructive;	Hi-x	HxSx; Sxxx; Sx; xxSx		HxxSx(+); Sx; Sxx; xSxx	2NT Opening: 20-21HCP, BAL, Stiff/6m OK, 5M seldom.	
2NT=19-21HCP, BAL.	Low-x	HxS; HxxxS; xxS; xxxS(+)		HxS; HxxS(+)		
		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partner's Lead	Declarer's Lead		Discarding
Michaels Cue Bid and Ghestem Cue Bid:	Suit	1	Hi=ENC	Hi/Low=Even		Hi=ENC
(1m)-2m: ♠+♥ (55+); RESP: 2NT=INV+;		2	Hi/Low=Even	S/P		Hi=Even
(1M)-2M: OM+♣ (55+); RESP: 2NT=INV+;		3	S/P			
Jump cue-bid asks stopper.	NT	1	Hi=ENC	Hi/Low=Even	Hi=ENC	
VS. NT (vs. Strong/Weak; Reopening; PH)		2	Hi/Low=Even	S/P	Hi=Even	
VS. Weak / Strong NT:		3	S/P			
DBL=Strength/M+m;2♣=♥+♠4-4(+);2♦=one M;2♥/2♠=with minor		Signals (including Trumps): Std			1♣: 16+HCP, any distribution, except bad 16HCP and 20-21HCP BAL;	
Reopening:		Trump: S/P or Hi-Low shows interest in ruff; Regular Smith;			2♦: ♥/♠ 4-4+, weak;	
DBL=Strength//M+m;2♣=M's;2♦=♥/♠, Constructive; /2♠=Competi;		DOUBLES			2♥: ♥, weak;	
PH(Include Reopening):					2♠: ♠, weak;	
DBL= M's; 2♣/♦=♣/♦+M; 2♥/2♠=NAT.					3NT: Gambling, To play in 3 rd and 4 th ;	
					Rubensohl;	
					Fit-Showing Jumps and Splinter	
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		TAKE-OUT DOUBLES (Style; Responses; Reopening)			Frequent TRF in competitive sequence;	
Lebensohl after (Weak2x)-DBL-(P);	Opening Values; May be light (10+HCP) with classic shape;			Reverse Drury;		
(Weak 2M): 4♣=OM+♣, 4♦=OM+♦;	Response: Cue-bid=F1;			Good-bad 2NT;		
(MULT 2♦): 4♣=♣+one M, 4♦=♦+one M;	Scrambling 2NT.			Scrambling 2NT.		
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			SPECIAL FORCING PASS SEQUENCES	
Vs. Precision 1♣ (or 1♣-1♦):	Negative Double to 4♥; Supporting Double to 3♥/3♠;					
DBL=M's; 1NT/2NT=m's; others=NAT;	Lead-Direct Double;			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
	Maximum Overcall Double;					
	Responsive Double to 3♥;					
OVER OPPENENTS' TAKE-OUT DOUBLE		Cooperative Double;				
TRF; 2NT=Limited Raise; Jump shift=Fit Showing.	Double a suit that has been bid by us shows DISLIKE leading that suit.			PSYCHICS:		
		2025-07-06			Rare	

OPENING	TICK ✓ IF ARTIFICIAL	MIN. NO. OF CARD	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣	✓	0	4♦	16+HCP	1♦=0-7(bad 8)HCP; 1♥/1♠=8+HCP, 5+♥/♠; 1NT=8-13 or 16+HCP BAL, 2♣/2♦=NAT, 8+HCP; 2♥=14-15HCP BAL, 2♠=8+HCP 1444 2NT/3♣/3♦=8+4441/4414/4144; 3♥/3♠=5-7HCP, NAT; NT=solid M; 4♣/4♦=♥/♠ to play; 4♥/4♠=♥/♠ void 6-6m's	1♣-1♦-1♥=NF, 4+♥; 1♣-1♦-1♠=, 4+♠; 1♣-1♦-1NT: 17-19HCP, BAL; 1♣-1♦-2NT: 22-24HCP, BAL 1♣-1♦-2♥/2♠/3♣/3♦= GF; 1♣-1NT-2♣=ask; 1♣-1NT-2♦/2♥/2♠/2NT=NAT, SUPP ask; 1♣-2♥-2♠=ask;	
1♦		2	7♥	10-15HCP, 3+♦ 2+♦ in 3/4 seat	1♥/1♠=4+♥/♠; 2♣=ART FG; 2♦=11+HCP, 5+♦, F1; 2♥=5♠4+♥, 7-10HCP; 2♠=m's 5-5+ INV+ 2NT=INV; 3♣=NAT, INV; 3♦=PRE; 3♥/3♠=NAT, mild INV. 3NT=to play; 4♣/4♦=♥/♠ to play; 4♥/4♠=to play.	1♦-1M-1♠/1NT-?: 2♣=PUP to 2♦, 2♦=ART, GF; 1♦-1M-2OM=NAT MAX; 1♦-1♥-3♠=6♦+4♥, 4♣=♣SPL 1♦-1♠-4♣=6♦+4♠, 4♥=♥ SPL.	Fit-showing; 2♦ NAT, NF
1♥		5	7♦	10-15HCP, 5+♥ or 4414	1NT=Semi-F; 2♣=ART; 2NT=4+♥, INV+; 3♣/3♦=NAT, INV; 3♥=Mixed; 3NT/4♣/4♦=♠/♠/♦ SPL; 4♠=To play.	1♥-1♠-1NT-?: 2♣=PUP to 2♦, 2♦=ART, GF 1♥-2♥-2♠=General GT, 2NT/3♣/3♦=INV in suit ♠/♣/♦.	Reverse Drury; Fit-showing; 2NT=NAT, INV;
1♠		5	7♥	10-15HCP, 5+♠ or 4414	1NT=Semi-F; 2♣=ART; 2NT=4+♥, INV+; 3♣/3♦/3♥=NAT, INV; 3♠=Mixed; 3NT/4♣/4♦=♥/♠/♦ SPL; 4♥=To play.	1♠-2♠-2NT=General GT, 3♣/3♦/3♥=INV in suit ♣/♦/♥ 1♠-2NT-3♠=MIN with short, 3♦=MAX no short.	Reverse Drury; Fit-showing; 2NT=NAT, INV
1NT			7♥	14-16HCP, BAL;	2♣=Stayman; 2♦/2♥=Transfer; 2♠=range ask or ♣; 2NT=♦ or minors; 3♣=Pup STM; 3♦=5-5 ms GF; 3♥/3♠=1345/3145 4♣/4♦=♥/♠; NT=INV.	1NT-2♣-2♦-3♥/3♠=Smolen; 1NT-2♦-2♥-2♠=5♥+5♠/4m, INV; 1NT-2♠-2NT/3♣=Min/Max, 3♦-3M=short, w/Clubs; 1NT-2NT-3♣/3♦=dislike/like♦, 3♥/3♠/3NT=short in ♥/♠	
2♣		5	7♥	10-15HCP, 6+♣ or 5♣ with 4M;	2♦=ask; 2♥/2♠=NF; 2NT/3♣=INV; 3♦/3♥/3♠=NAT, INV; 4♣=PRE; 4♦=♣ RKCB.	2♣-2♦-2♥/2♠-2NT=ask; 2♣-2♦-3♣-3♦=ask.	
2♦	✓	0		3-10HCP, ♥♠ 44+;	2NT=ask.		4 seat: 9-12HCP, 5+♦
2♥		5		3-10HCP, weak 2;	2NT=ask; 2♠/3♣/3♦=NAT, NF		4 seat: 9-12HCP, 5+♥
2♠		5		3-10HCP, weak 2;	2NT=ask; 3♣/3♦/3♥=NAT, NF; 4♥=To play,		4 seat: 9-12HCP, 5+♠
2NT				20-21HCP, BAL;	3♣=Stayman; 3♦/3♥=Transfer; 3♠=ms; 4♣/4♦=♥/♠; 4♥/4♠=♣/♦; 4NT=INV.		
3♣		6		2-9HCP, PREEMPT;	3♦=ask; New suit F1; 4♦=RKCB for ♣.	Response for RKCB after PRE: 0/1/1+Q/2/2+Q	
3♦		6		2-9HCP, PREEMPT;	New suit NF; 4♣=RKCB for ♦.	Response for RKCB after PRE: 0/1/1+Q/2/2+Q	
3♥		6		2-9HCP, PREEMPT;	New suit NF; 4♣=RKCB for ♥; 4♠=to play.	Response for RKCB after PRE: 0/1/1+Q/2/2+Q	
3♠		6		2-9HCP, PREEMPT;	4♥=to play; 4♣=RKCB for ♠.	Response for RKCB after PRE: 0/1/1+Q/2/2+Q	
3NT				Gambling, 3/4 wild range;			
4♣		7		2-9HCP, PREEMPT;	4♥/4♠=to play; 4NT=RKCB.	Response for RKCB after PRE: 0/1/1+Q/2/2+Q	
4♦		7		2-9HCP, PREEMPT;	4♥/4♠=to play; 4NT=RKCB.	Response for RKCB after PRE: 0/1/1+Q/2/2+Q	
4♥		6		6+♥, wild range;	4♠=cue-bid; 4NT=RKCB	Response for RKCB: 14/03/2/2+Q	
4♠		6		6+♠, wild range;	4NT=RKCB; 5m/5♥=cue-bid	Response for RKCB: 14/03/2/2+Q	
						HIGH LEVEL BIDDING	
						RKCB/GERBER 1403; Splinter; Cue Bid; DIPO; DEPO;	